

Joonho Bang

3D Generalist / FX Artist

joonhbang@gmail.com
www.joonhobang.com/reel
Instagram : @aka_b.art

Work Experience

The Mill

CG Artist | FX Artist

July 2021 - August 2024

- Working with a variety of systems and softwares
- Designed realistic simulation (water, fire, smoke, particles, rigid body, softbody, hair, muscle, etc)
- Implemented FX technologies and techniques
- Troubleshoot technical issues related to 3D CG pipeline

FRIENDZ Creative

Technical Director

Mar 2023 - Current

- Co-created the design of commercial work for clients such as Lotte, Dr.Jart, Laneige, Age 20's, etc
- Implemented Modeling, rigging, animation, and Lookdev

Education

Savannah College of Art and Design

M.A. Visual Effects

Pennsylvania State University

B.S. Information, Science, and Technology

Skills

Houdini
Unreal Engine
Zbrush
Cinema4D
Maya
Redshift
Arnold
Adobe CS
C++
Python
Java

Language

English
Korean